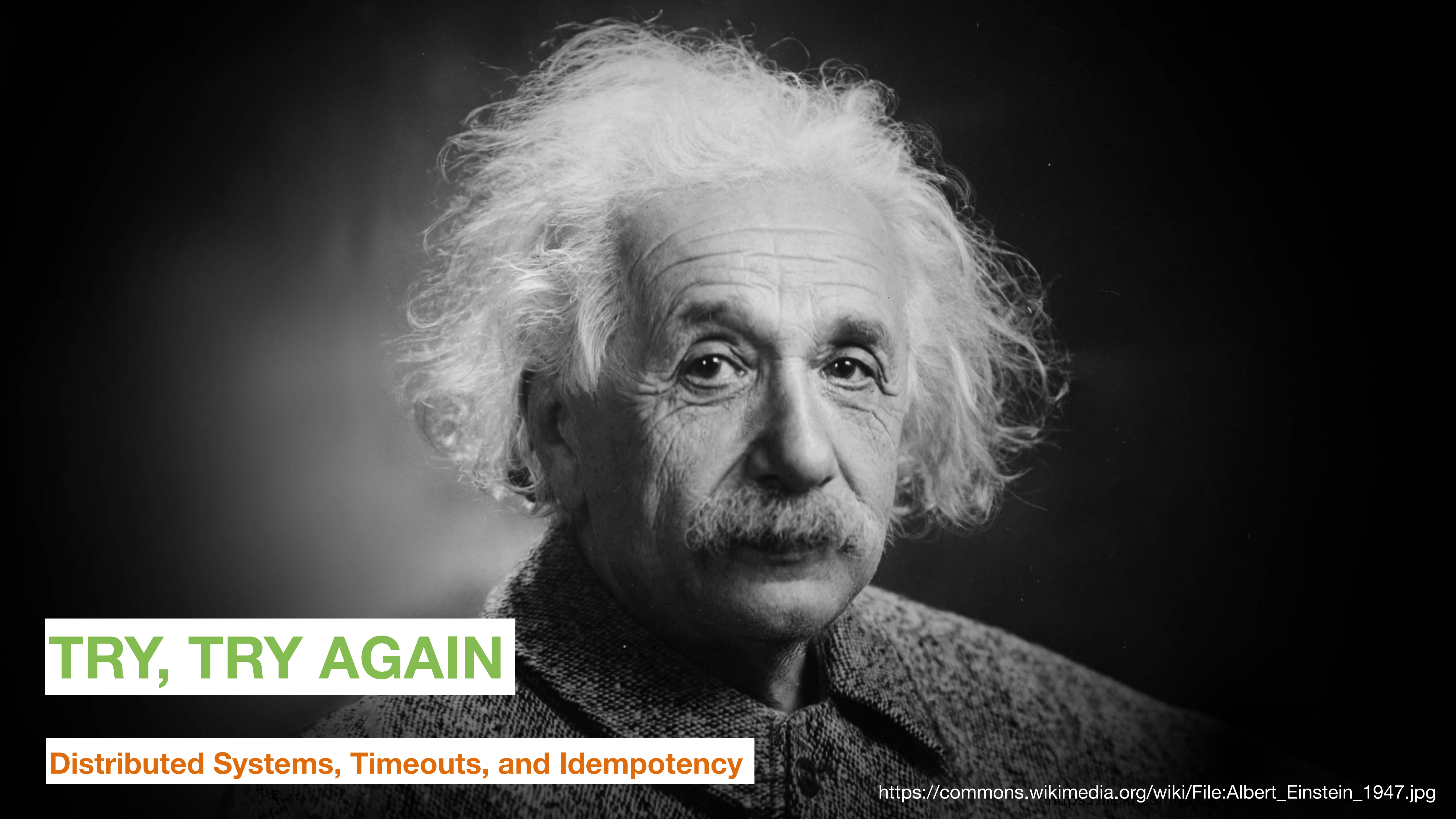


A black and white portrait of Albert Einstein, showing his characteristic wild, white hair and mustache. He is looking directly at the camera with a serious expression. The background is dark and out of focus.

TRY, TRY AGAIN

Distributed Systems, Timeouts, and Idempotency

https://commons.wikimedia.org/wiki/File:Albert_Einstein_1947.jpg

O'REILLY®

Monolith to Micro

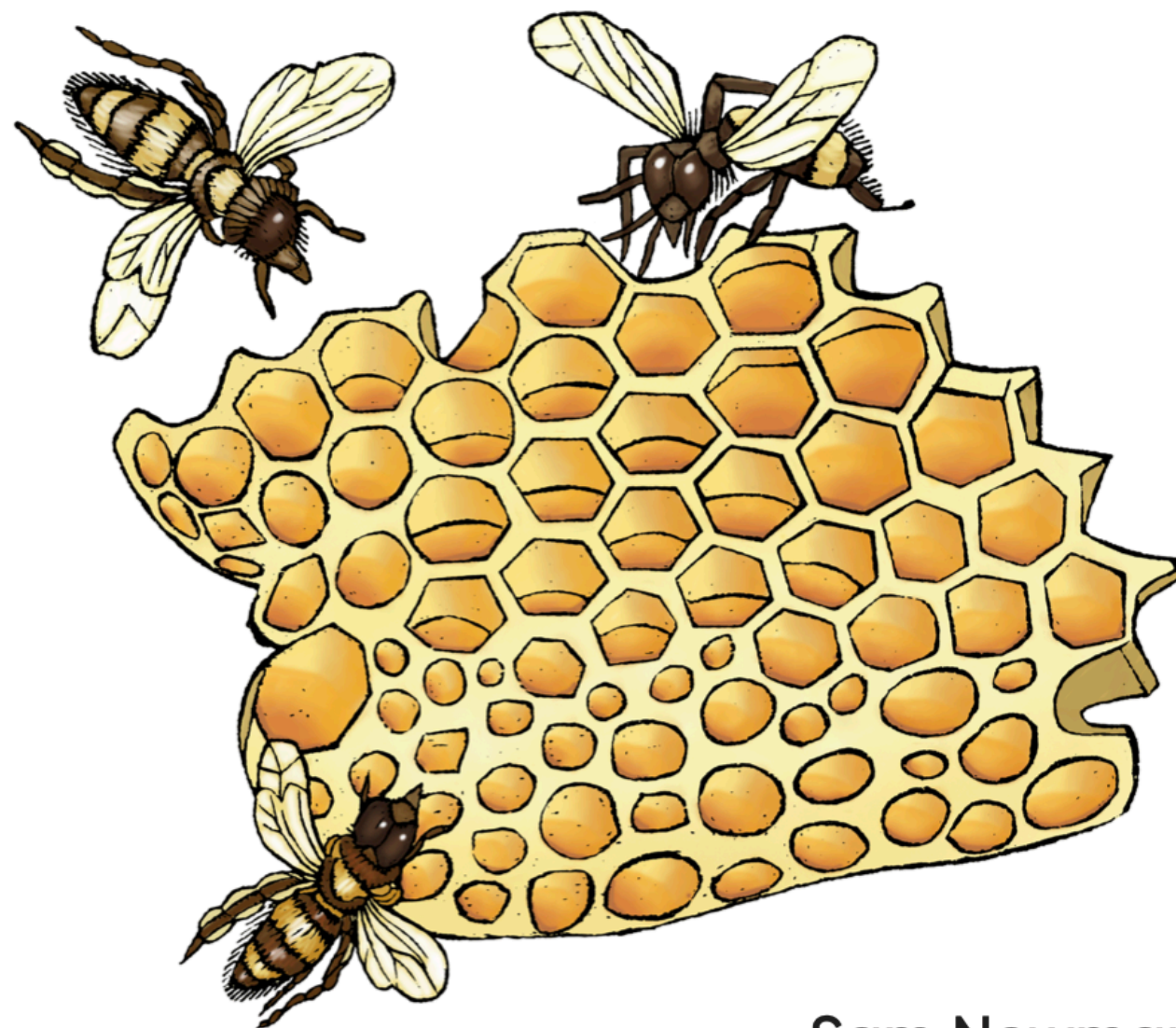
Evolutionary P
Your Monolith



O'REILLY®

Building Microservices

Designing Fine-Grained Systems



Sam Newman

Second
Edition

O'REILLY®

Building Resilient Distributed Systems

Patterns and Practices for Stable Software



Sam Newman

Retries

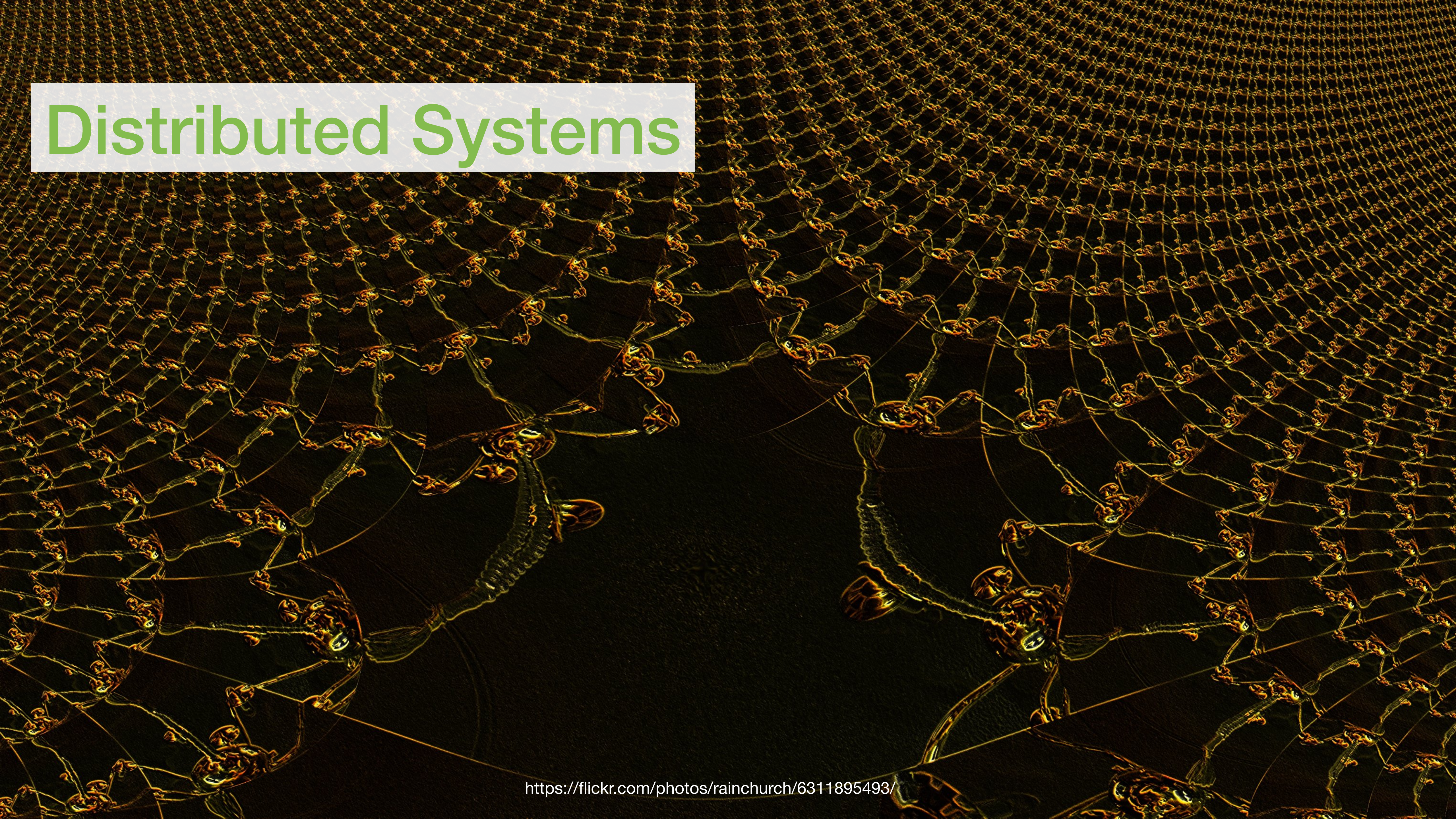


<https://flickr.com/photos/mn1705/14907413228/>

Idempotency

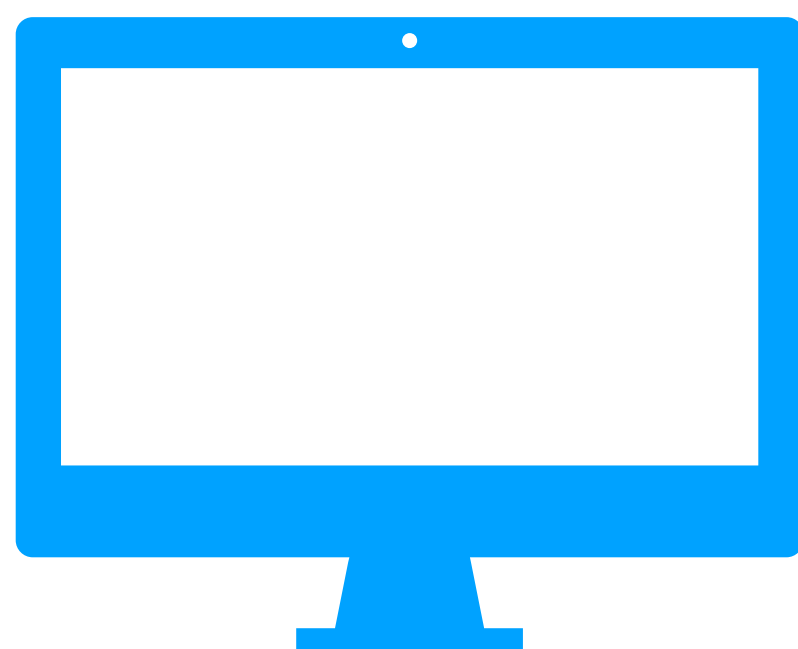


Distributed Systems



Distributed System

**A system which consists of two or more computers
connected by networks**





<https://flickr.com/photos/facing-my-life/3038310109/i>

“A distributed system is one in which the failure of a computer you didn't even know existed can render your own computer unusable.”

- Leslie Lamport

Amazon Web Services' US-EAST-1 r trouble again, with EC2 and contain impacted

Internal dependencies again prove problematic

 [Simon Sharwood](#)

Wed 29 Oct 2025 // 01:16 U1

UPDATED Amazon Web Services' US-
disruption to online services, is having a
prove problematic.

At 3:36 PM PDT on October 28 (10:36P
that "Earlier today some EC2 launches
experienced increased latencies for EC

Amazon throttled some requests for EC
resolve the issue.

Another impact of the incident created "
Service] ECS tasks for both EC2 and F
US-EAST-1 Region."

[+ NEWS](#) [+ TECH](#) [+ AMAZON](#)

Major AWS outage took down Fortnite, Alexa, Snapchat, and more

/ Amazon says th
AWS outage was

BBC

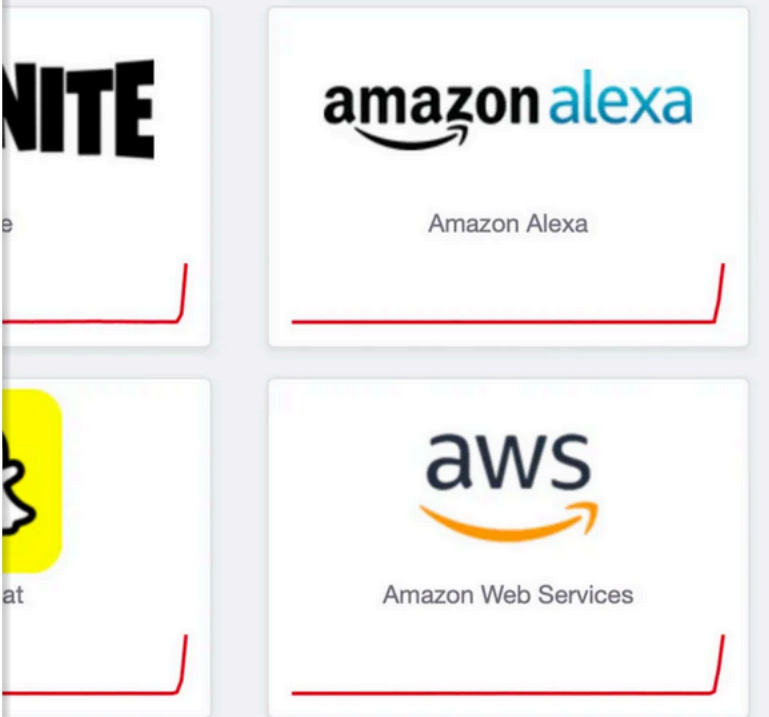
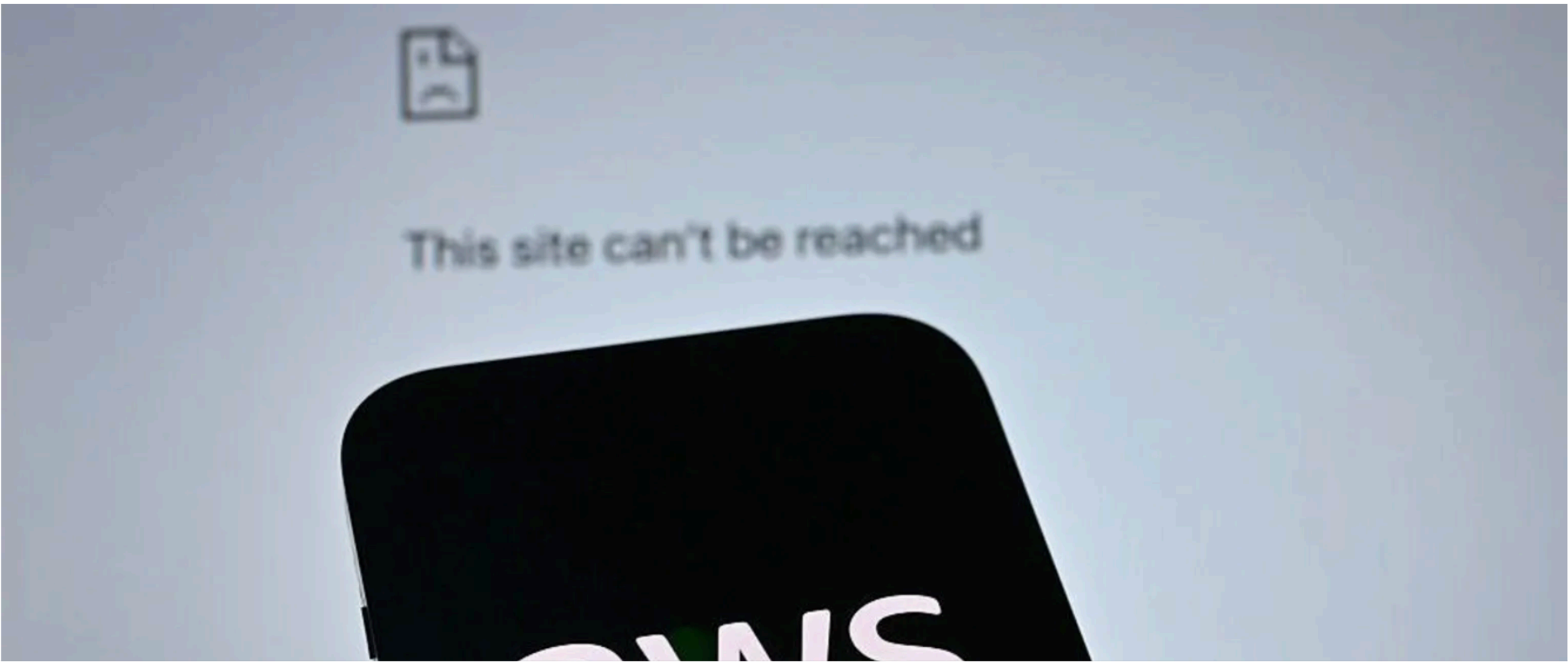
[Home](#) [News](#) [Sport](#) [Business](#) [Innovation](#) [Culture](#) [Arts](#) [Travel](#) [Earth](#) [Audio](#) [Video](#) [Live](#)

Amazon apologises to customers impacted by huge AWS outage

23 October 2025

Share  Save 

Liv McMahon
Technology reporter



by [+ Jess Weatherbed](#)
Updated Oct 20, 2025, 6:41 PM GMT+2

  | [130](#) [Comments](#) [\(All](#)

the outage. Image: [Downdetector](#)

d on creative industries, computing, and internet culture. Jess
aws and hardware reviews.

[+ NEWS](#) [+ TECH](#) [+ AMAZON](#)

Eight Sleep adds ‘outage mode’ to smart beds after AWS problems left them frozen



Eight Sleep Pod mattress toppers can now be controlled offline in the event of future outages. Image: Eight Sleep

/ Thousands of owners were unable to control their beds' temperatures or schedules while Amazon's AWS services were down.

by [+ Jess Weatherbed](#)
Oct 22, 2025, 5:28 PM GMT+2



48

[Comments](#) [\(All\)](#)

<https://www.theverge.com/news/804289/eight-sleep-smart-bed-aws-outage-overheating-offline>

“A distributed system is one in which the failure of a computer you didn't even know existed can render your own ~~computer~~ unusable.”

mattress

- Leslie Lamport

3
番線

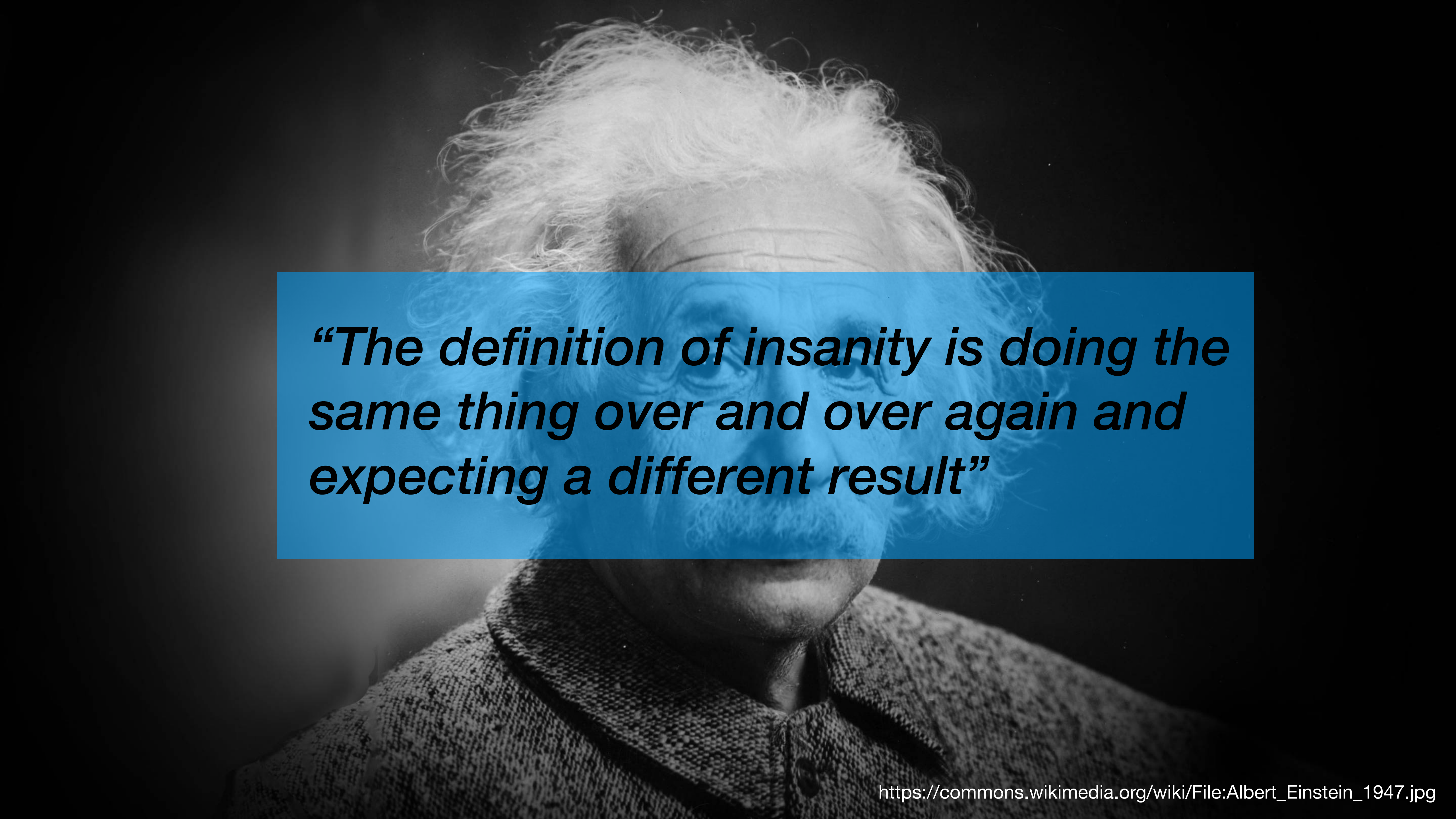
THE THREE GOLDEN RULES OF DISTRIBUTED COMPUTING

- 1. You can't beam information between two points instantly**
- 2. Sometimes, you can't reach the thing you want to talk to**
- 3. Resources are not infinite**

Retries



<https://flickr.com/photos/mn1705/14907413228/>

A black and white portrait of Albert Einstein, showing his characteristic wild white hair and mustache. He is wearing a dark, textured jacket. A semi-transparent blue rectangular box is overlaid on the center of the image, containing a quote in black, italicized text.

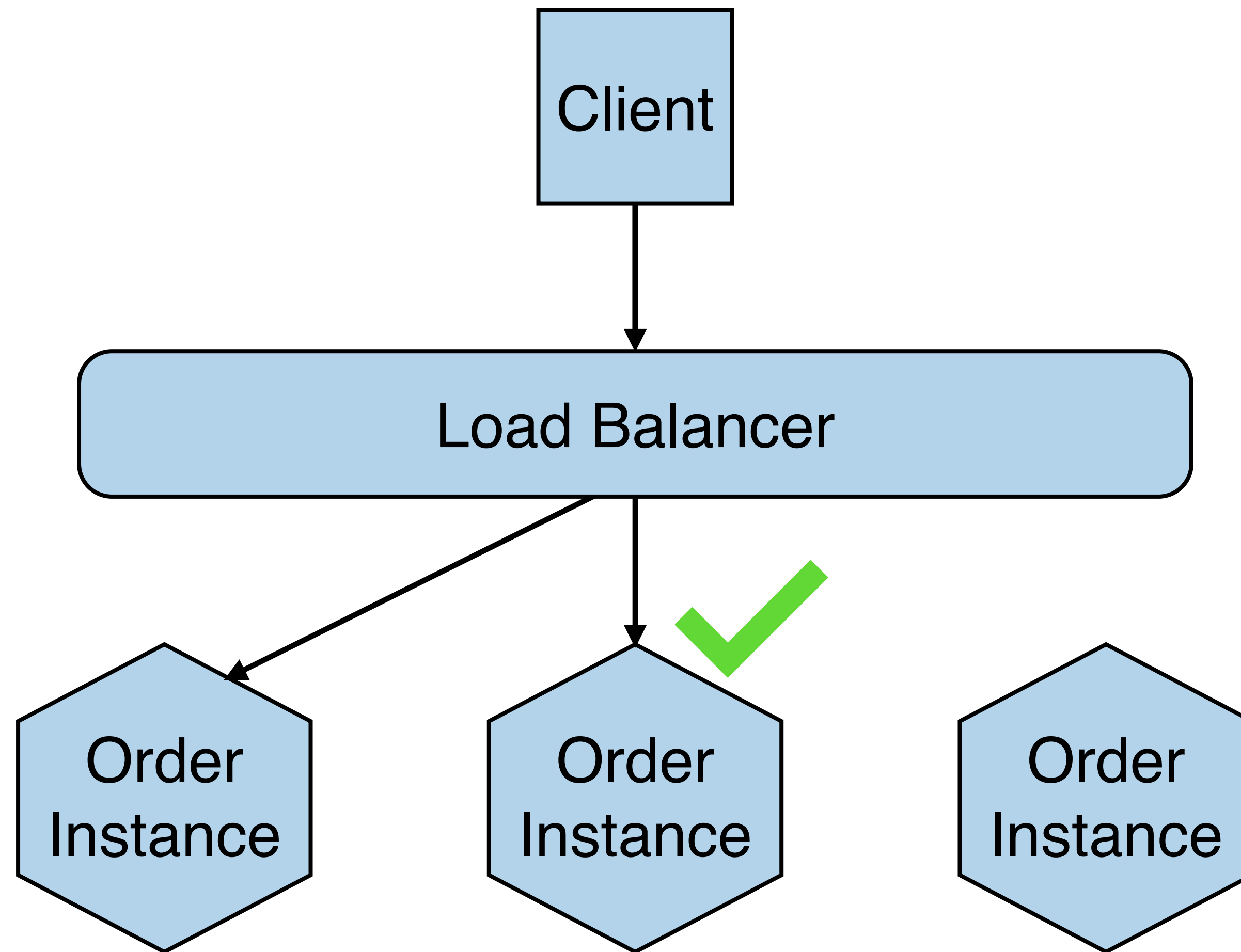
“The definition of insanity is doing the same thing over and over again and expecting a different result”

THE THREE GOLDEN RULES OF DISTRIBUTED COMPUTING

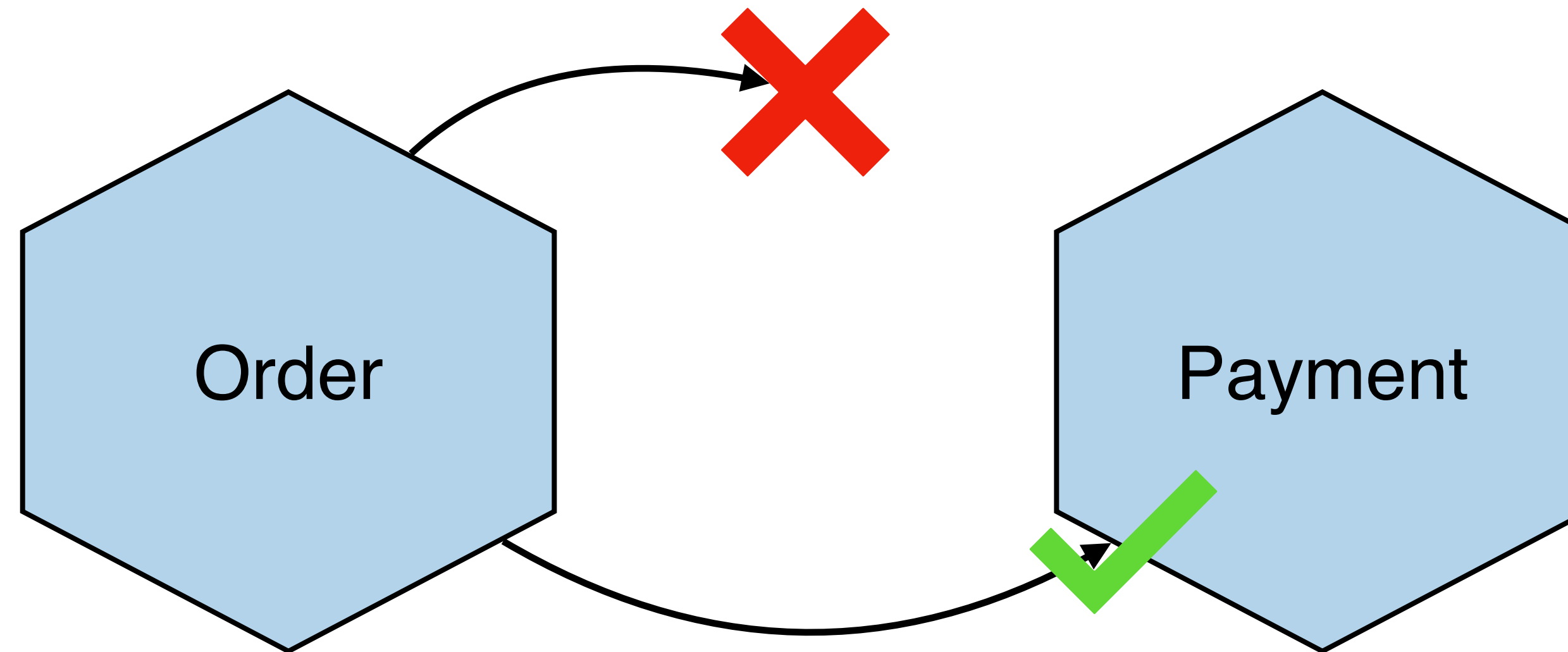
1. You can't beam information between two points instantly

2. Sometimes, you can't reach the thing you want to talk to

3. Resources are not infinite



So if the first attempt fails...



It might be worth trying again

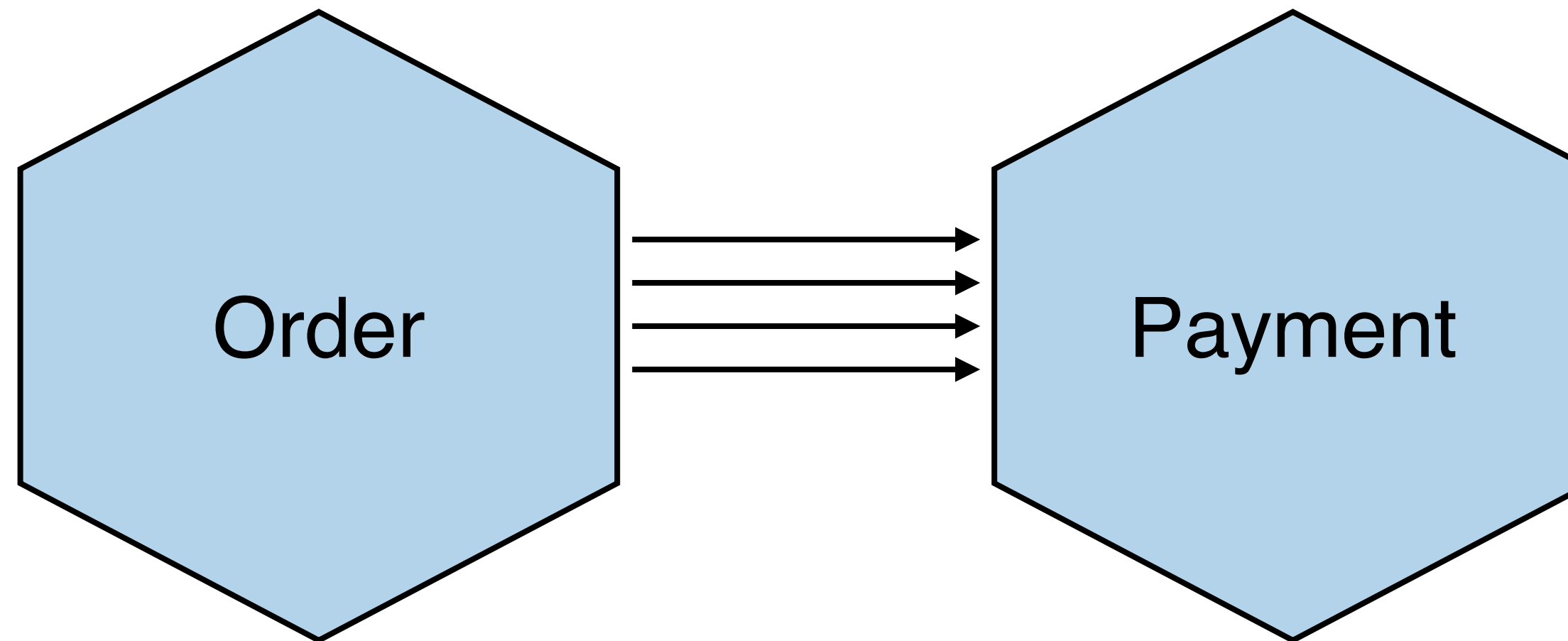
How many retries?

THE THREE GOLDEN RULES OF DISTRIBUTED COMPUTING

1. You can't beam information between two points instantly
2. Sometimes, you can't reach the thing you want to talk to
3. Resources are not infinite

**Retrying too often can
overload a server**

**Setting a max number of
retries makes sense**

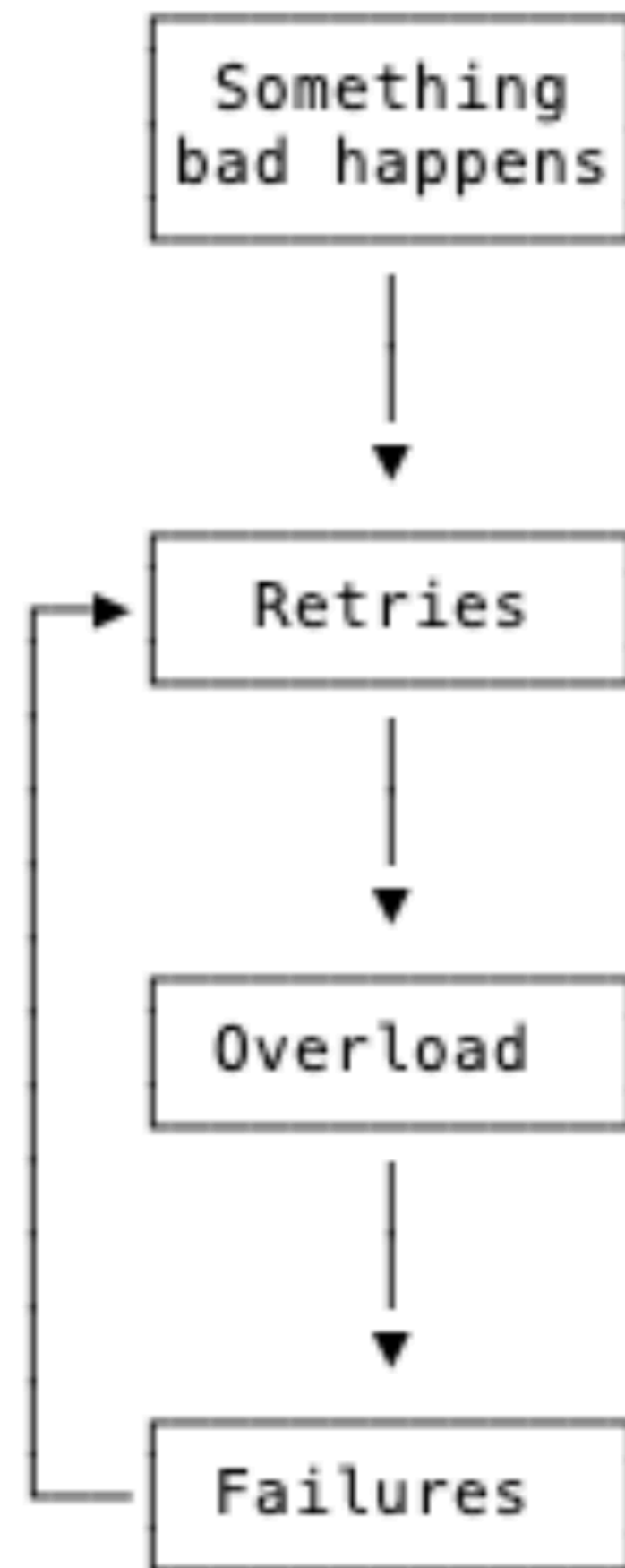


**And load shedding is a
sensible defence here**

Will circuit breakers solve my problems?

Maybe, but you need to know what problem you're trying to solve first.

A couple of weeks ago, I started a tiny storm on Twitter by posting this image, and claiming that retries (mostly) make things worse in real-world distributed systems.



<https://brooker.co.za/blog/2022/02/16/circuit-breakers.html>

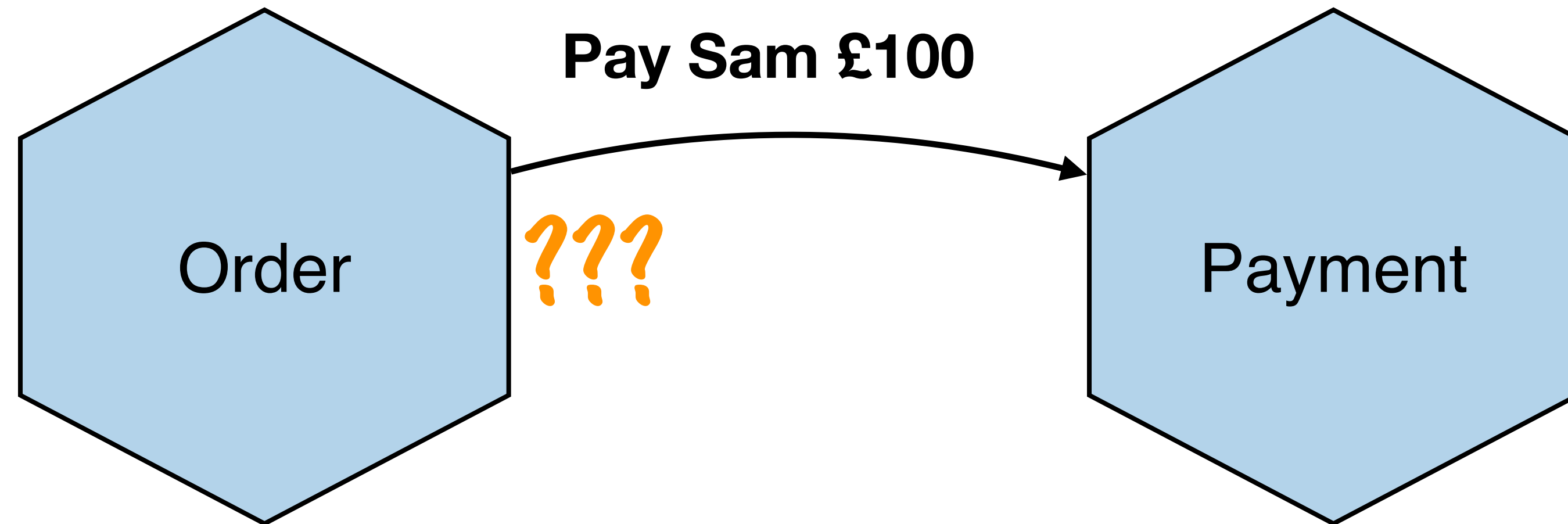


Square

<https://medium.com/square-corner-blog/incident-summary-2017-03-16-2f65be39297>

Is it safe to retry?

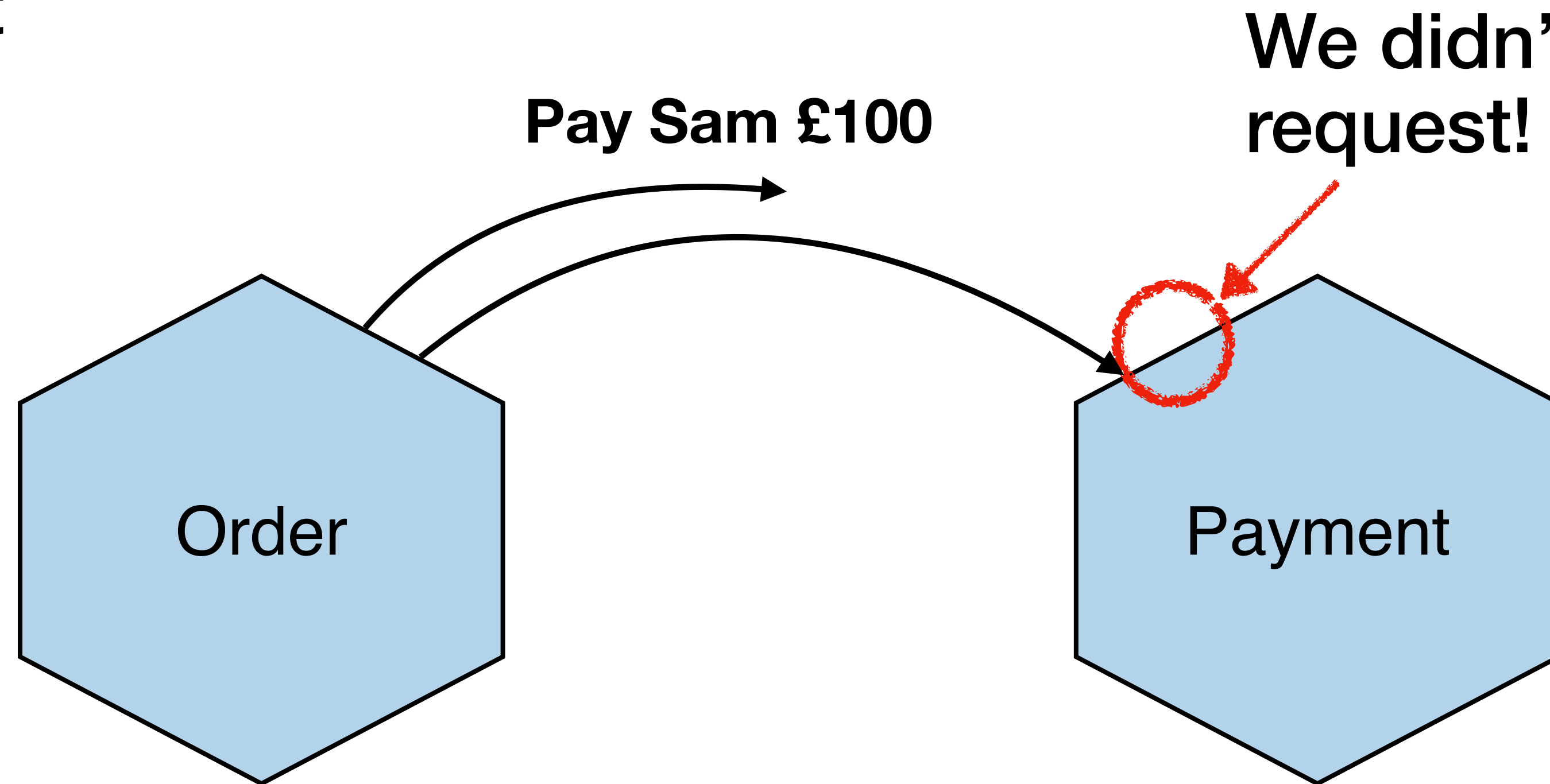
What happens if we don't get a response?



Two possibilities...

First Possibility

The payment wasn't
carried out

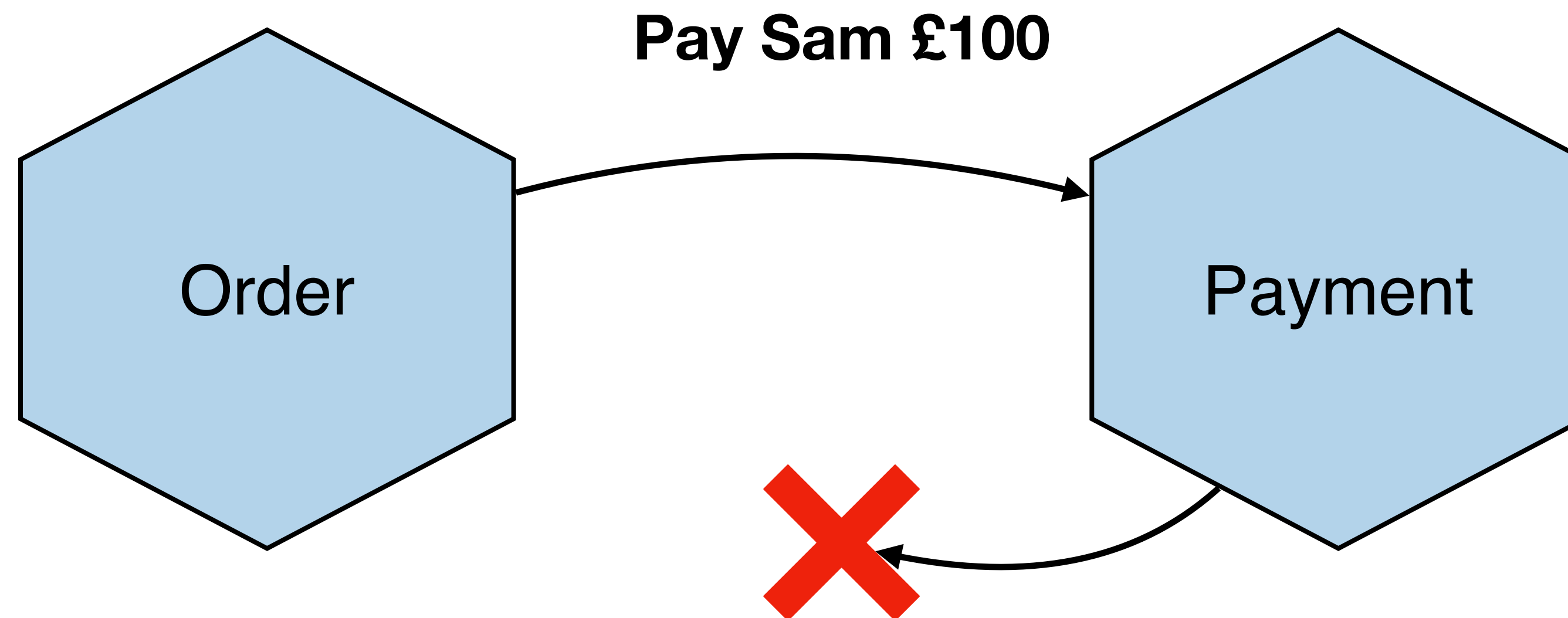


We didn't get the
request!

Or we did, but crashed
during processing...

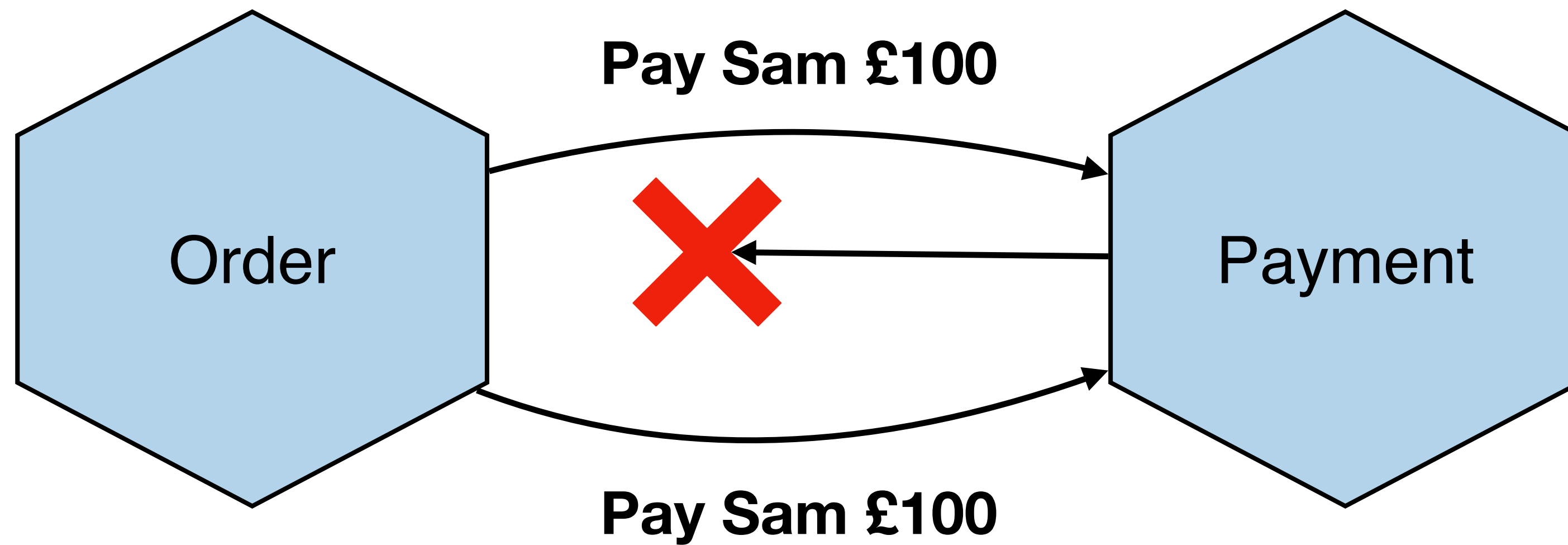
Second Possibility

The payment was performed, but
the response wasn't processed





The new problem? What if that means Sam gets paid twice?



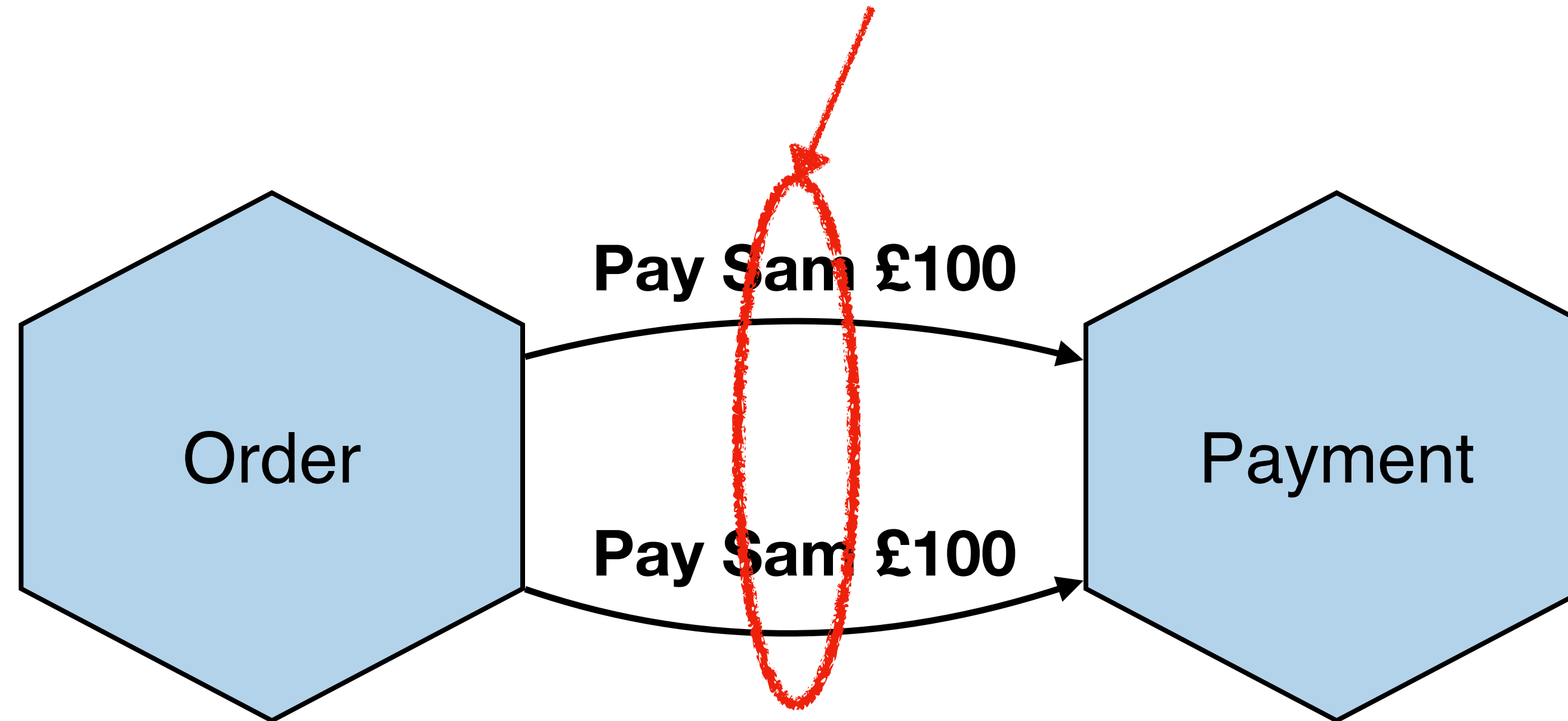
Idempotency



Idempotent Operation

An operation that can be applied multiple times without changing the result

This operation is NOT idempotent -
performing the same operation twice
does not give the same result



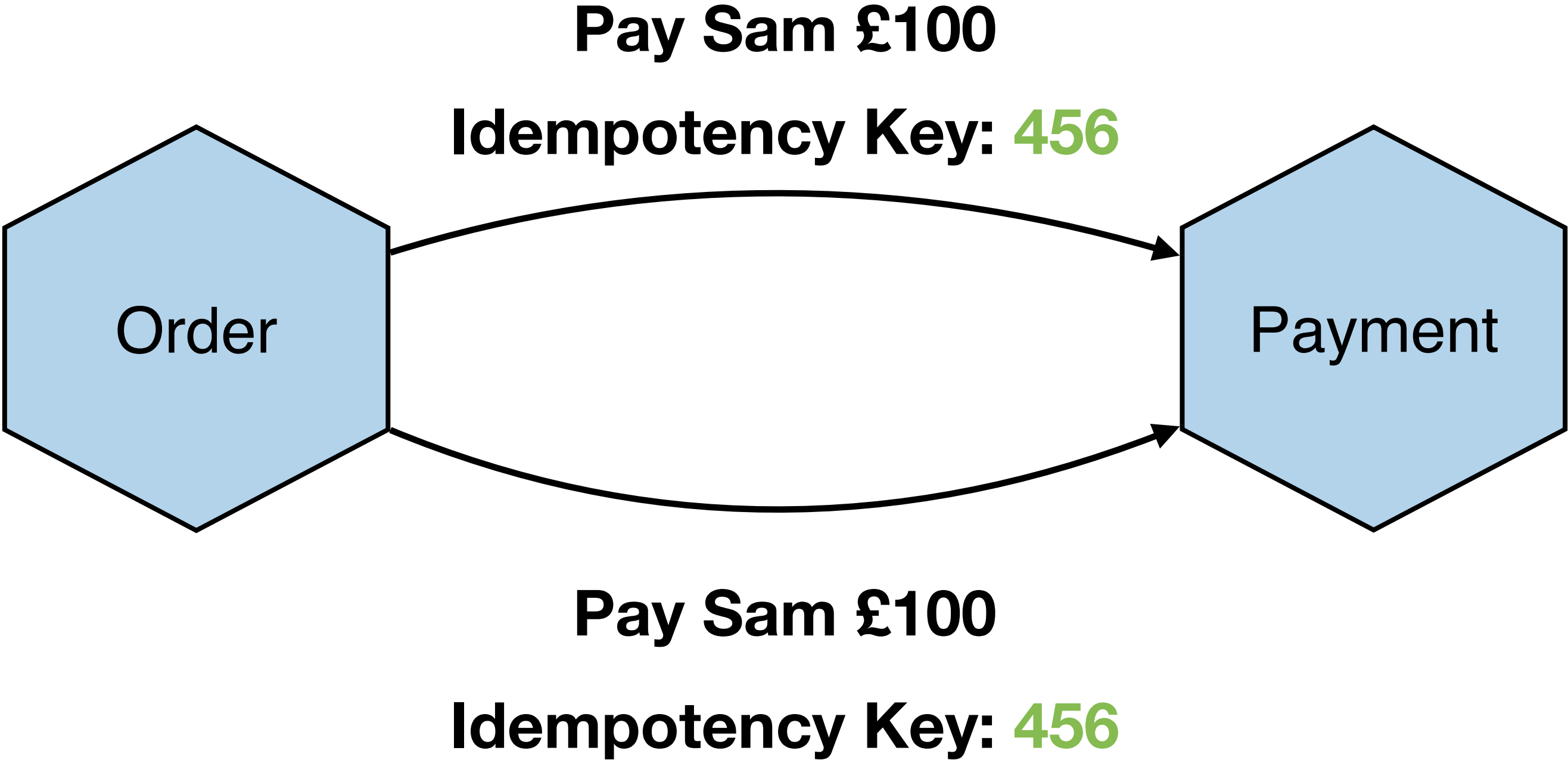
Idempotency Keys

**Server Side Request
Fingerprinting**

Idempotency Key

**A unique ID used to identify a
specific operation**

Payment can now see this payment has already been made



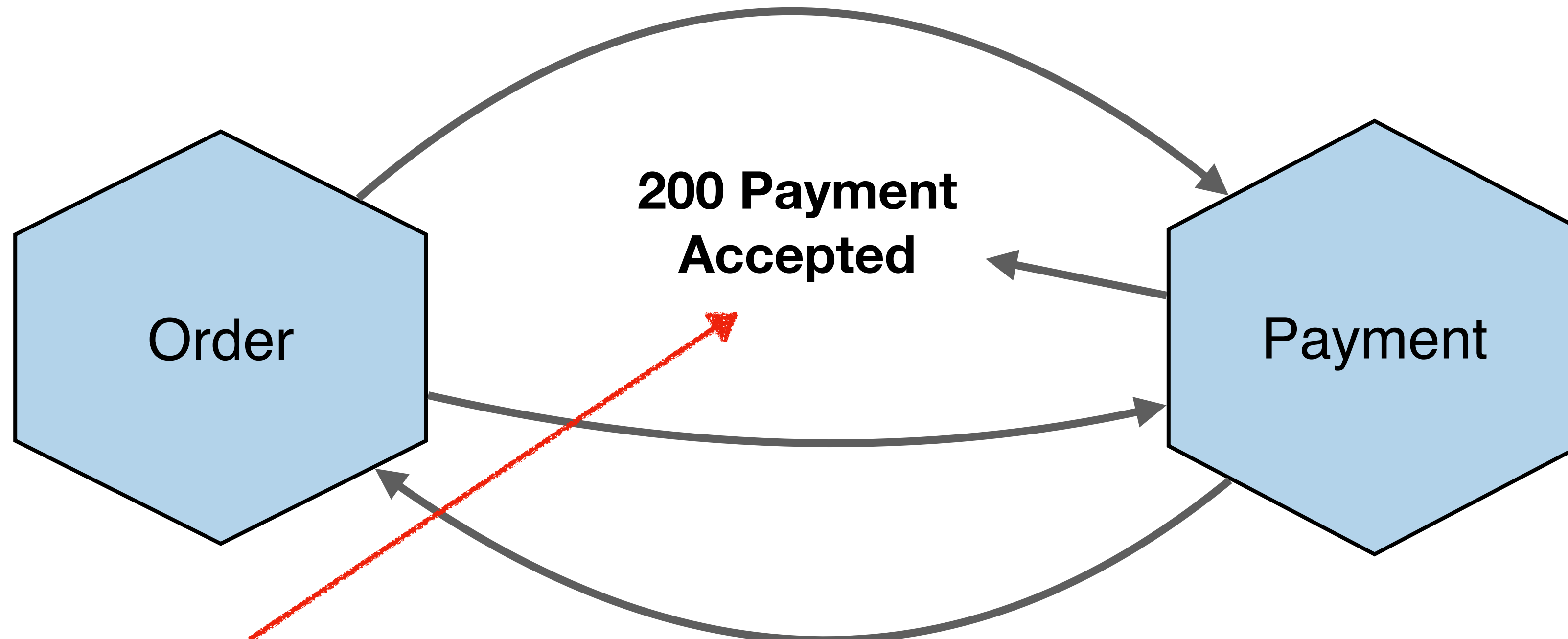
Processed Payments

Key	Result
456	200 Success

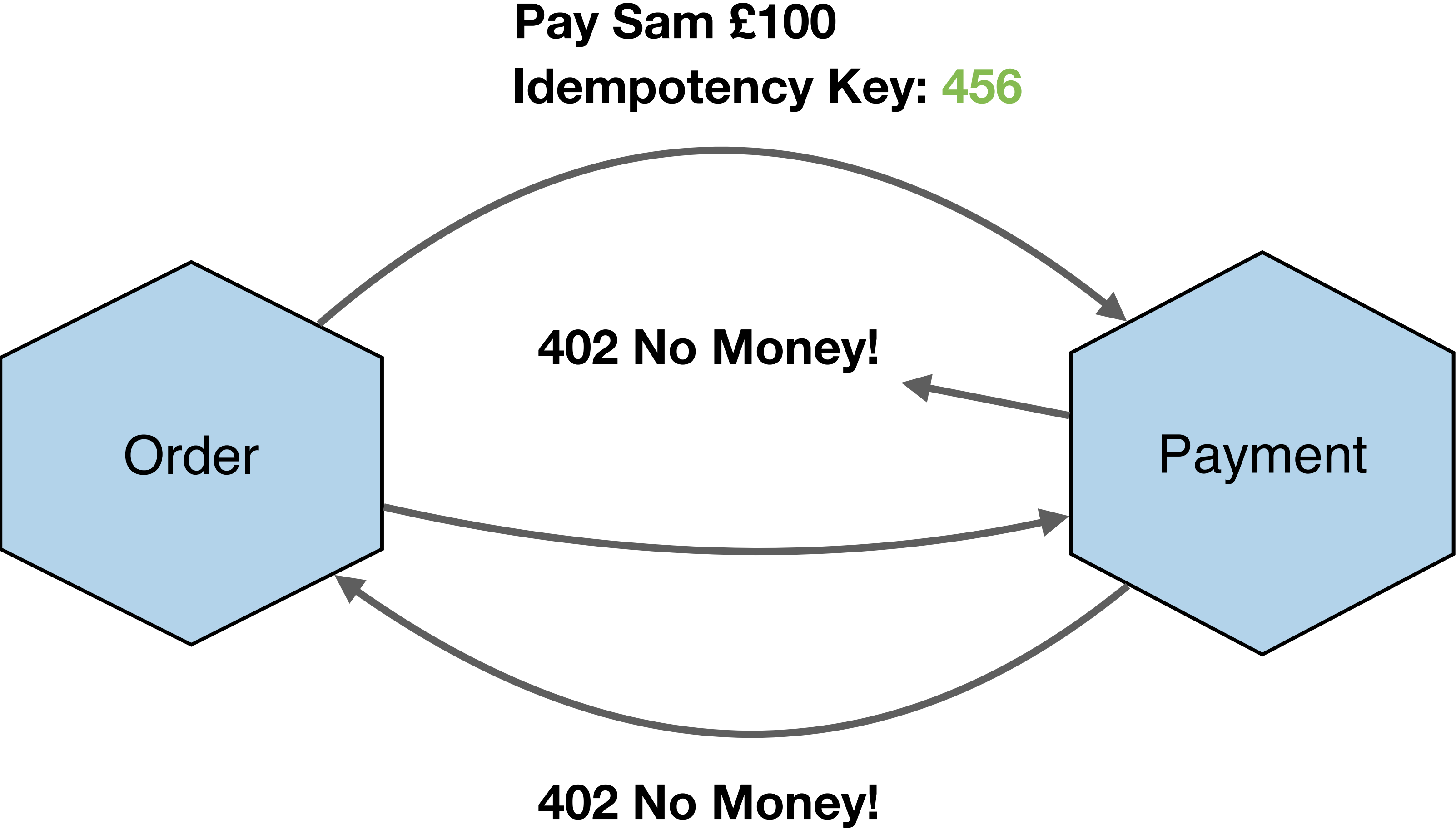
**What response should be
sent when ignoring the
retried operation?**

**Send the same (semantic)
response as the original
request would have been sent**

Pay Sam £100
Idempotency Key: 456



**Could still contain
metadata that varies -
ideally kept in headers**

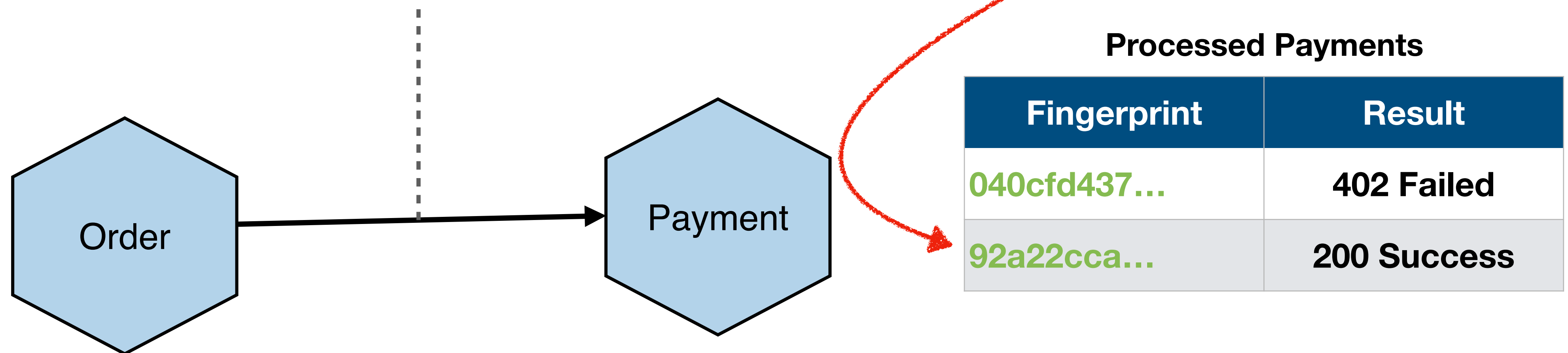


**Idempotency Keys IDs require a
change in the client server protocol.
What if that can't easily be changed?**

Server Side Request Fingerprinting

**Generating a fingerprint of the
operation on the server side to
spot duplicate requests**

Header {
PUT /payment HTTP/1.1
Host: payment.mycompany.com
...
Body {
customer-id: 123
payment-amount: 100
current: GBP
} = **MD5 Hash** 92a22cca1d3b2...




```
PUT /payment HTTP/1.1
Host:
payment.mycompany.com
```

```
customer-id: 123
payment-amount: 100
current: GBP
timestamp: 1728468810
```

MD5 Hash

040cfd437dea56d...

```
PUT /payment HTTP/1.1
Host:
payment.mycompany.com
```

```
customer-id: 123
payment-amount: 100
current: GBP
timestamp: 1728468853
```

MD5 Hash

997d0bb02e23f2a...

Option 1

Only use part of the request body for fingerprinting

```
PUT /payment HTTP/1.1
Host: payment.mycompany.com
```

```
customer-id: 123
```

```
payment-amount: 100
```

```
current: GBP
```

```
timestamp: 1728468810
```

Option 2

Move fields to the header

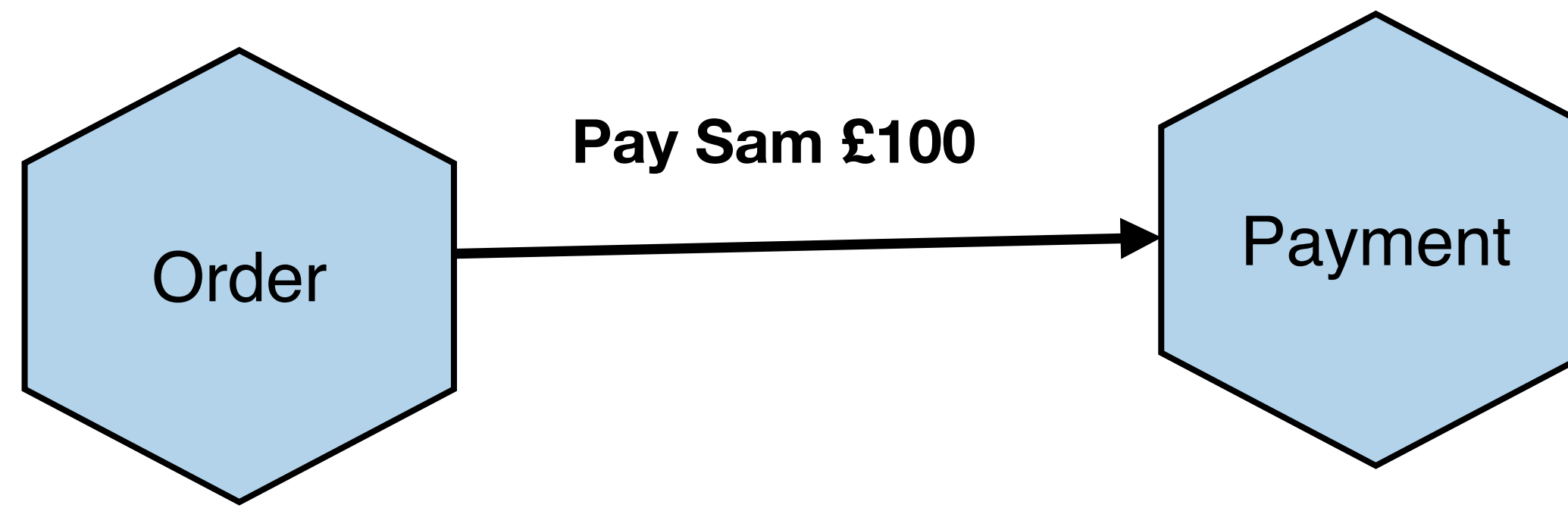
```
PUT /payment HTTP/1.1
Host: payment.mycompany.com
timestamp: 1728468810
```

```
customer-id: 123
```

```
payment-amount: 100
```

```
current: GBP
```

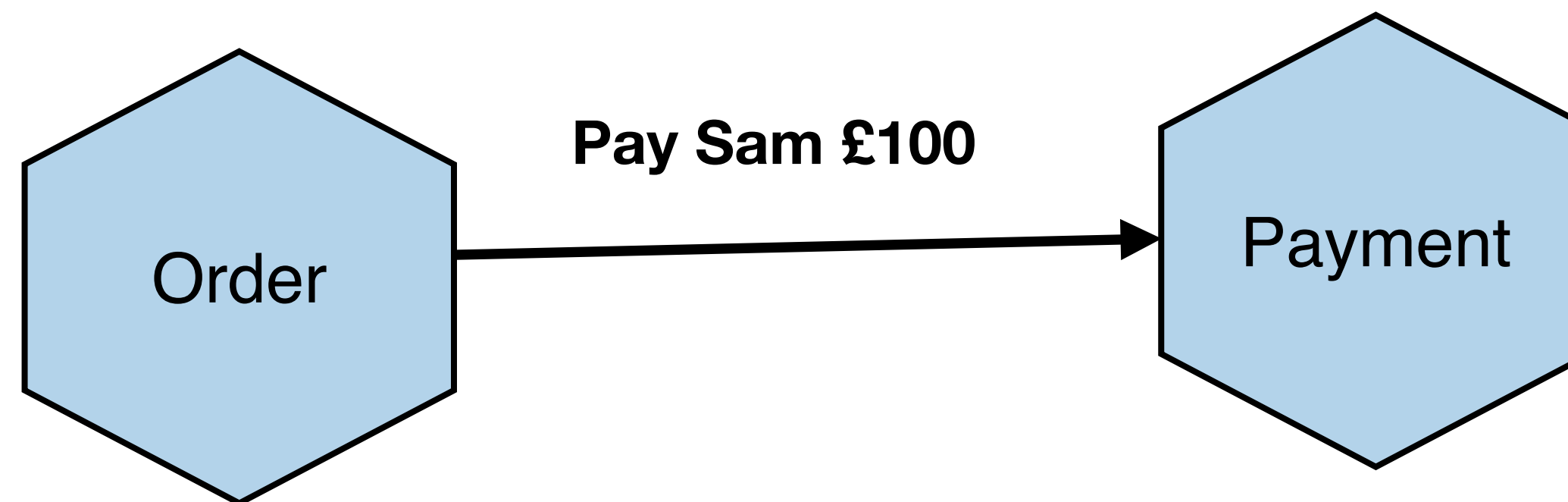
```
timestamp: 1728468810
```

MD5 Hash
92a22cca1d3b2...



1 Week later...



MD5 Hash
92a22cca1d3b2...

Identical hashes!

Fingerprint	Result	Expiry
92a22cca1...	Success	12:01:03
997d0bb0...	Failed	12:01:17
040cfd437...	Success	12:03:45

Getting retention right when using fingerprints is very important!



**Can still be a problem if you want
to do the same thing multiple
times in a short space of time**

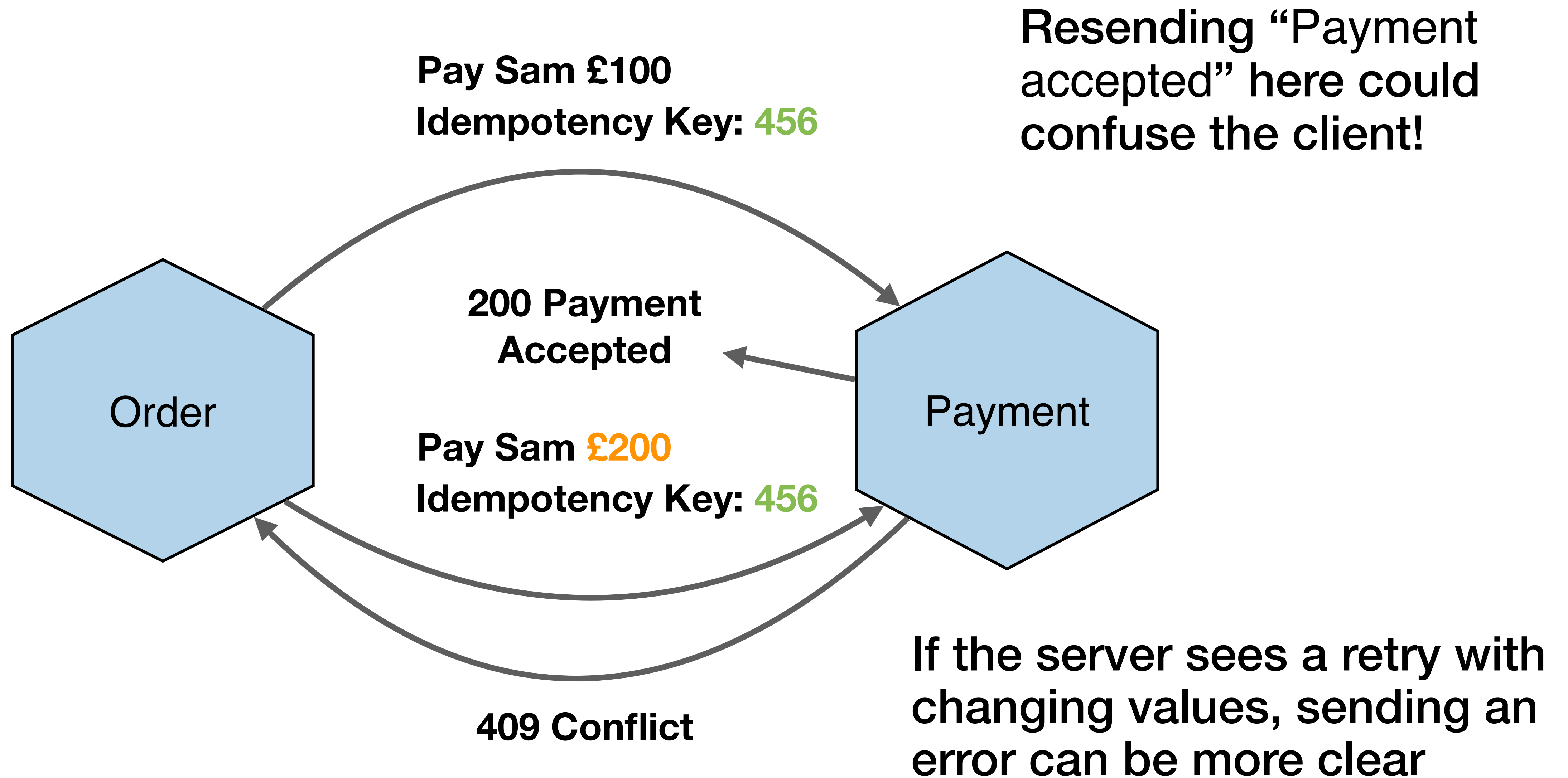


If you can change the client-server protocol,
then **idempotency keys** are the easiest way to
make an operation idempotent

Otherwise consider **server side request
fingerprinting**, but be aware of the downsides

Using *idempotency keys* and *server side request fingerprinting* together?

**Can be useful to catch
client errors**

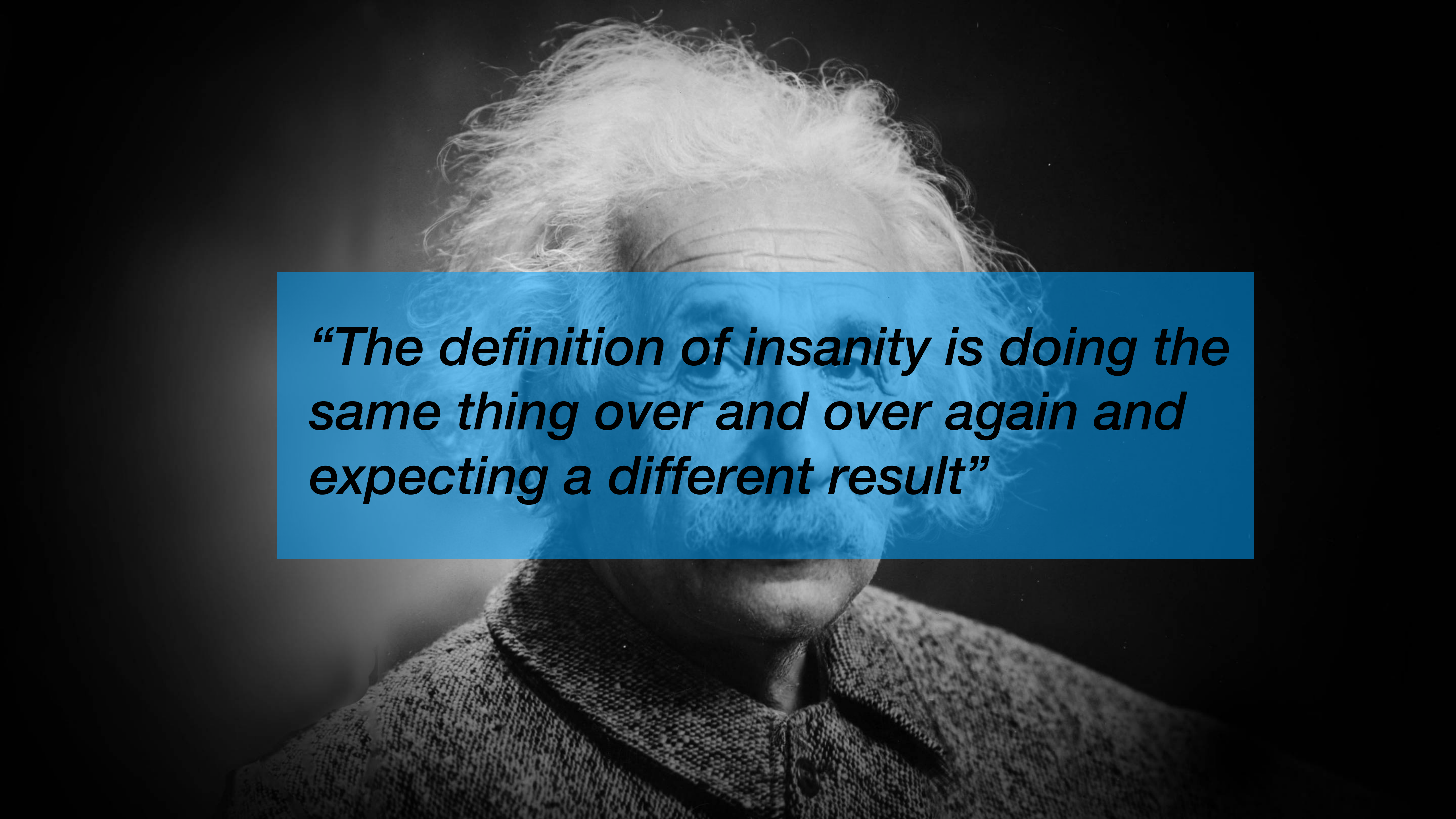


Key	Fingerprint	Result	Expiry
456	92a22cca1...	Success	12:01:03
789	997d0bb0...	Failed	12:01:17
123	040cfd437...	Success	12:03:45

Just store the key and the fingerprint together

**So doing the same thing
over and over again might
be sensible...**

**...but only if you can do
so safely**

A black and white portrait of Albert Einstein, showing his characteristic wild white hair and mustache. He is wearing a dark, textured jacket. A semi-transparent blue rectangular box is overlaid across the middle of his face, containing a quote in black, italicized text.

“The definition of insanity is doing the same thing over and over again and expecting a different result”

**Einstein didn't say
this quote**

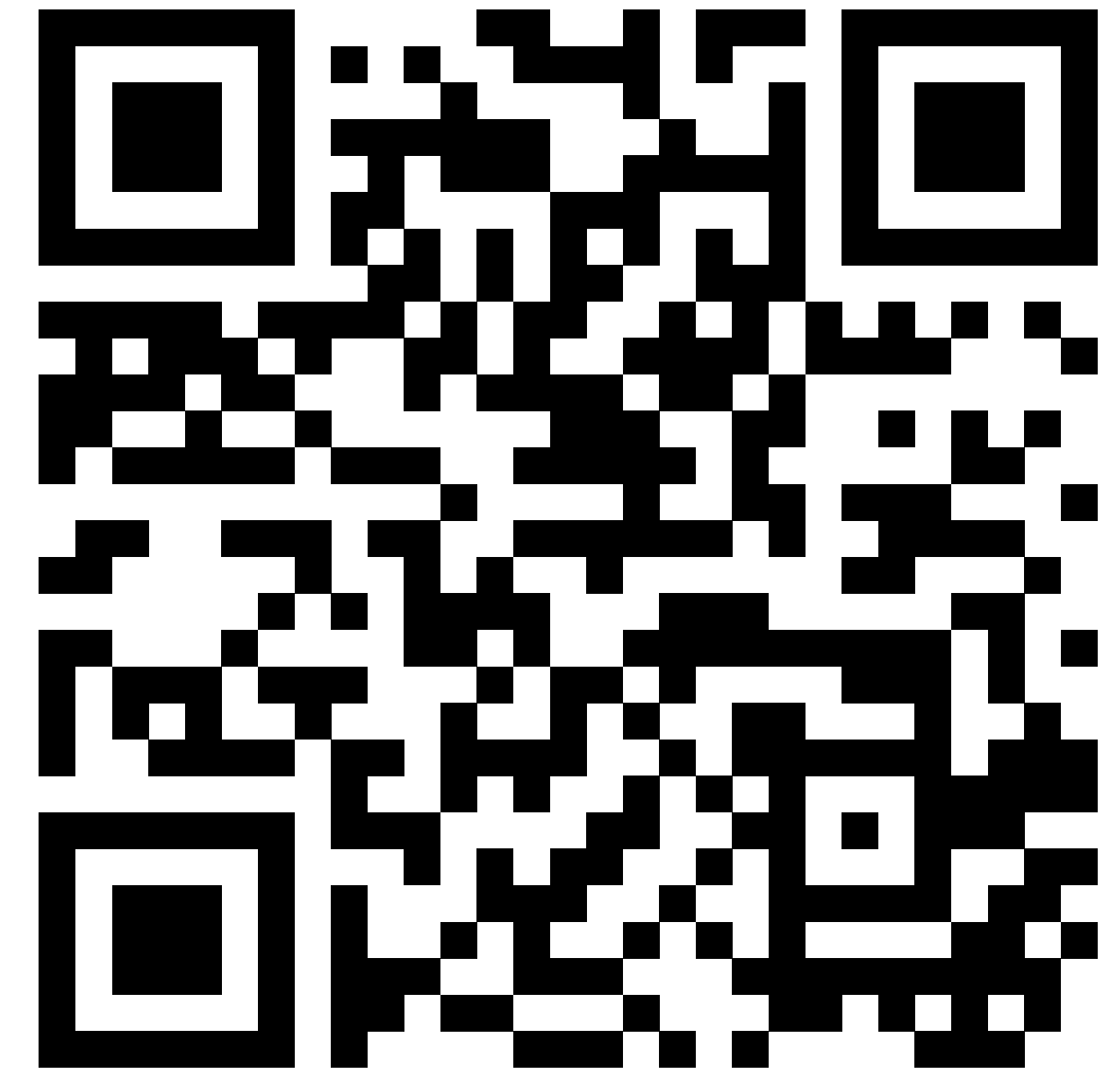
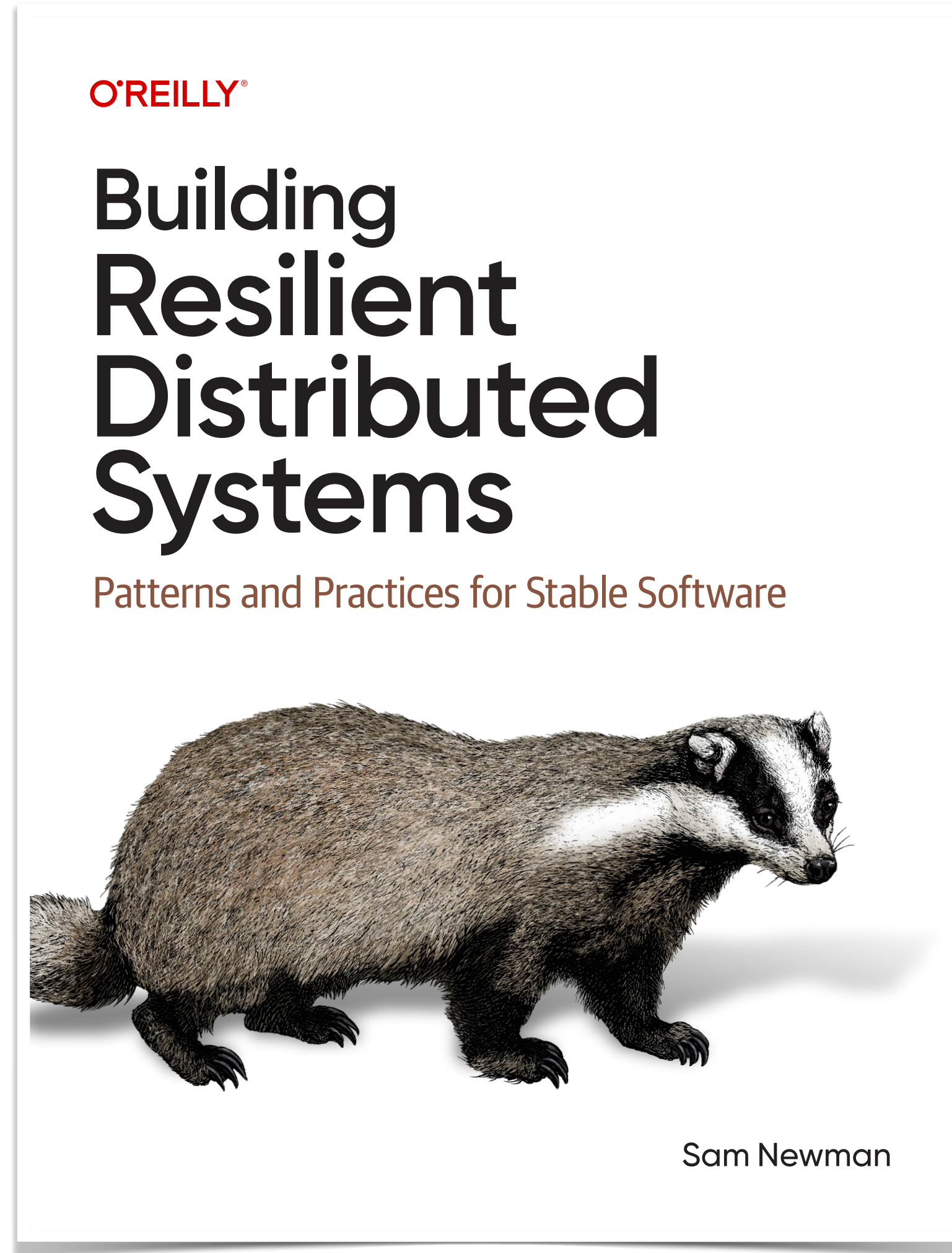
THE THREE GOLDEN RULES OF DISTRIBUTED COMPUTING

- 1. You can't beam information between two points instantly**
- 2. Sometimes, you can't reach the thing you want to talk to**
- 3. Resources are not infinite**

If at first you don't succeed, **retrying** can make sense...to a point!

If you do want to retry, making your operations **idempotent** is vital

NEW BOOK IN EARLY ACCESS!



Book details and slides

<https://samnewman.io/books/building-resilient-distributed-systems/>